

CORPORATE INNOVATION AT
THE HUB.



HRS
Innovation
Hub

MY CONTEXT

25 YEARS EXPERIENCE PUSHING NEW DISRUPTIVE IDEAS FORWARD USING CUSTOMER INSIGHTS & DESIGN AS MAIN TOOL, DISRUPTIVE TECHNOLOGY AS THE ENABLER

ACTED AS A DESIGNER, TECHNOLOGIST, MAKER, PRODUCT OWNER, TEAM LEADER, BUSINESS ARCHITECT, FOUNDER, MENTOR...

WORKING IS NOT WORK: DARRYLFELDMAN.COM

YAHOO!



NOKIA



INNOVATION - WHY BOTHER?

To pursue bigger, bolder initiatives instead of the safer, smaller ones littering your portfolio

To look beyond the core for new growth opportunities, toward new segments, markets or industries

To stay attractive & relevant for the next generation of customers

To survive.



WHAT IS INNOVATION?

INNOVATION HAS BECOME A MEANINGLESS & OVERUSED BUZZWORD...

I *try* not to use it as it is too general and can lead to misaligned expectations when describing initiatives, try to use more specific phrases or goals:

We want new ideas (that achieve X)

We want better ideas (that improve things by factor of X)

We want big changes (that move us to place X)

We want to make a lot more money (that creates X sum of cash)

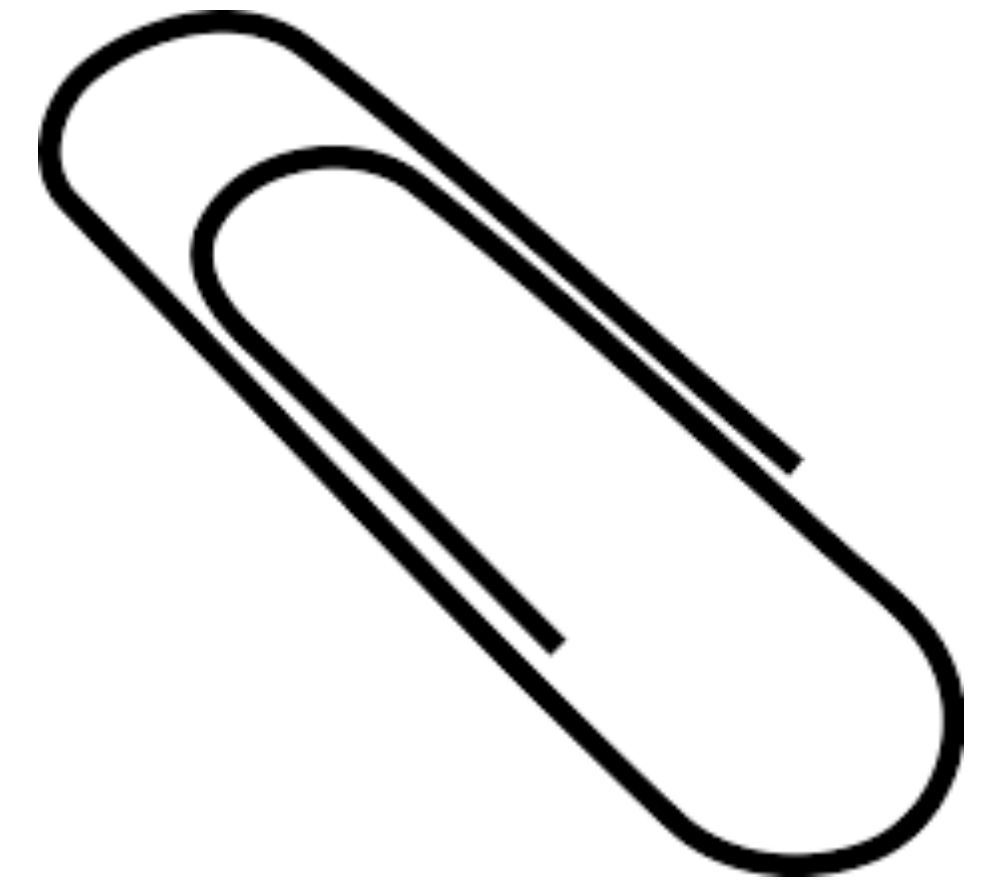
However I will use it throughout this talk ;)

Innovation means different things to different people...

An everyday,
disposable
object



A masterpiece
in Norwegian
minimalist
engineering

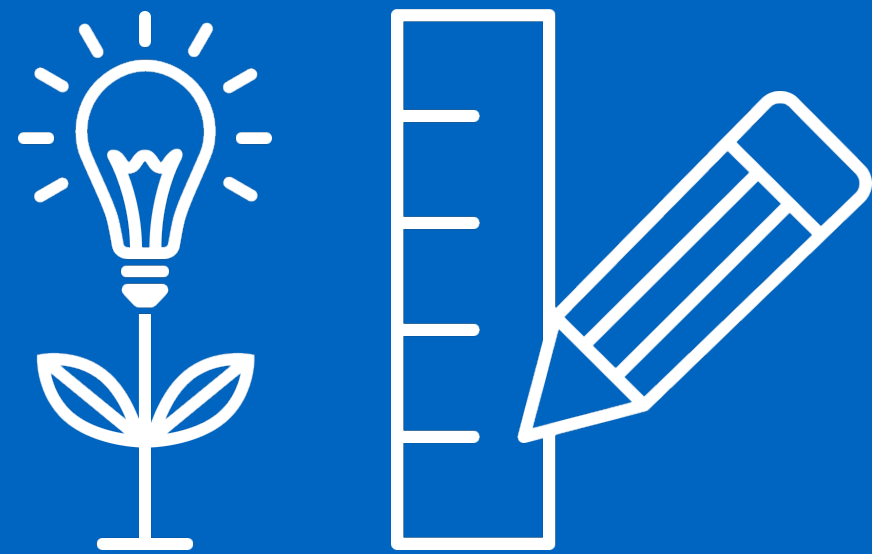


“Purposeful and focused changes that create new or enhanced potential for creating wealth.”

Peter Drucker



INNOVATION SHOULD BE ABOUT
SHIFTING THE NEEDLE...



SO HOW DO YOU MEASURE IT?

More than 70% of corporate leaders tout innovation as a top three business priority, but only 22% set innovation performance metrics.

McKinsey

It's a challenge due to the sometimes fuzzy nature of innovation, lack of focus and varying expectations of outcomes.

Also purely numbers based measurements don't always reflect customer desirability factors and can be hard to derive action from.

EXAMPLE INNOVATION METRICS

NEW REVENUES STREAMS

Revenues from new products or services introduced in the past X year(s)

ADOPTION

Revenues from products or services sold to new customer segments

CUSTOMERS

Number of customers that help test and refine new ideas

LEADERSHIP

Percent of funding for game changers versus small tweaks to existing products or services

EMPLOYEES

Number of ideas turned into innovation experiments by employees

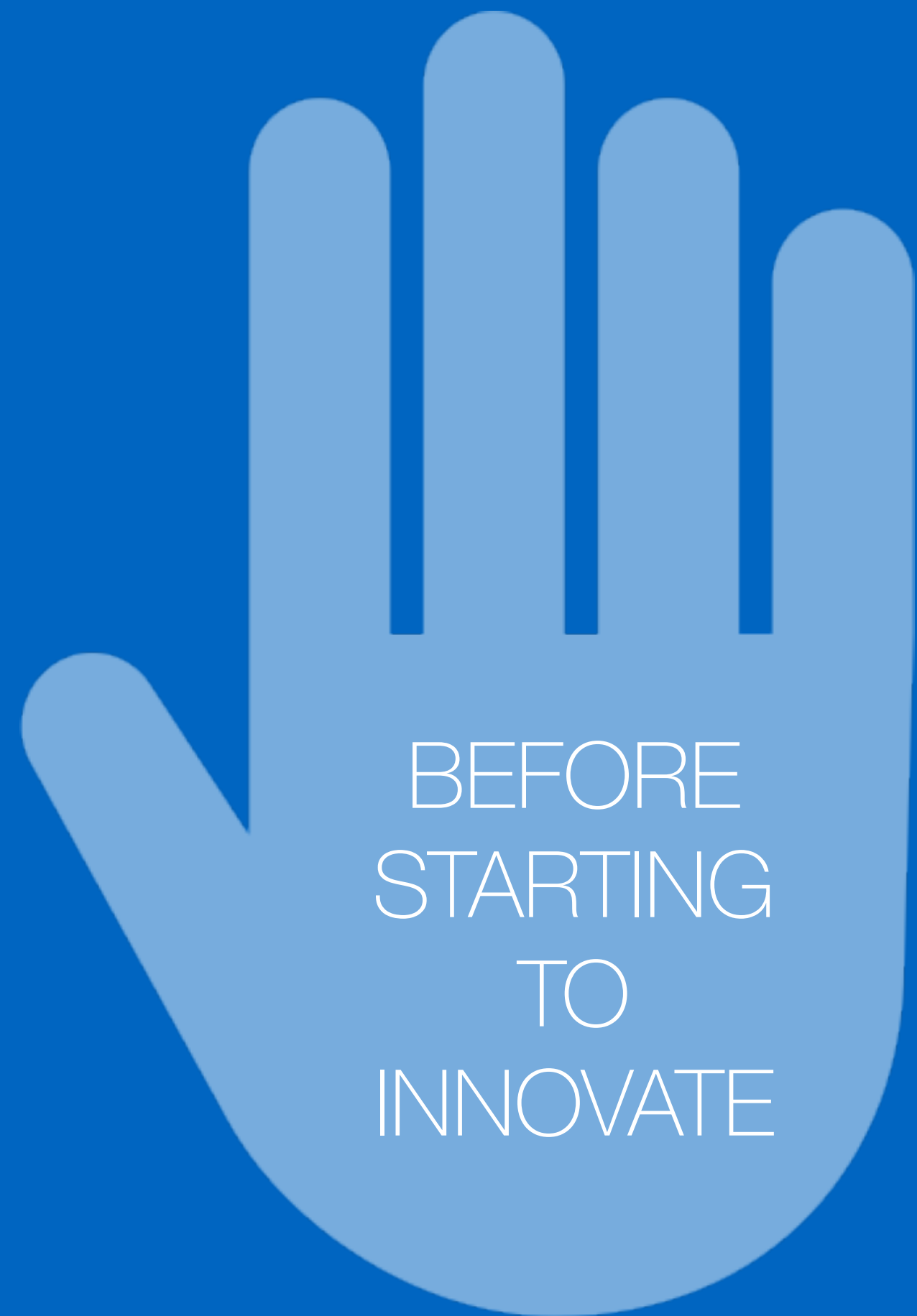
ECOSYSTEM

Percentage of new initiatives that involve third parties such as partners, suppliers or customers

As a simple and single metric to use...

% of innovations that create value by returning their cost of their investment

Caveat: monetisation potential may only be realised after handover!



Clarify what innovation means to stakeholders.

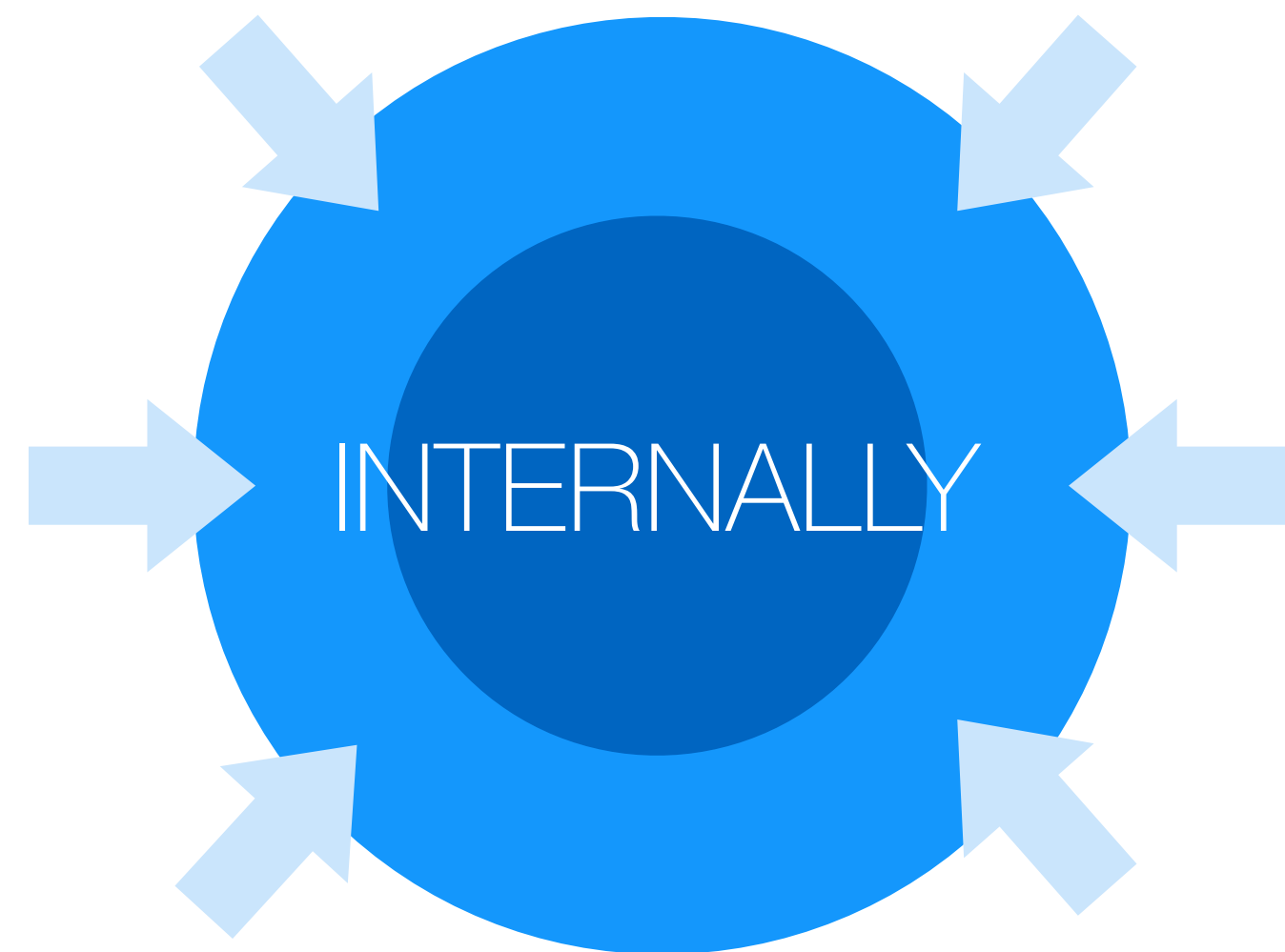
Agree on goals, gates & success criteria.

Define innovation metrics that make sense.

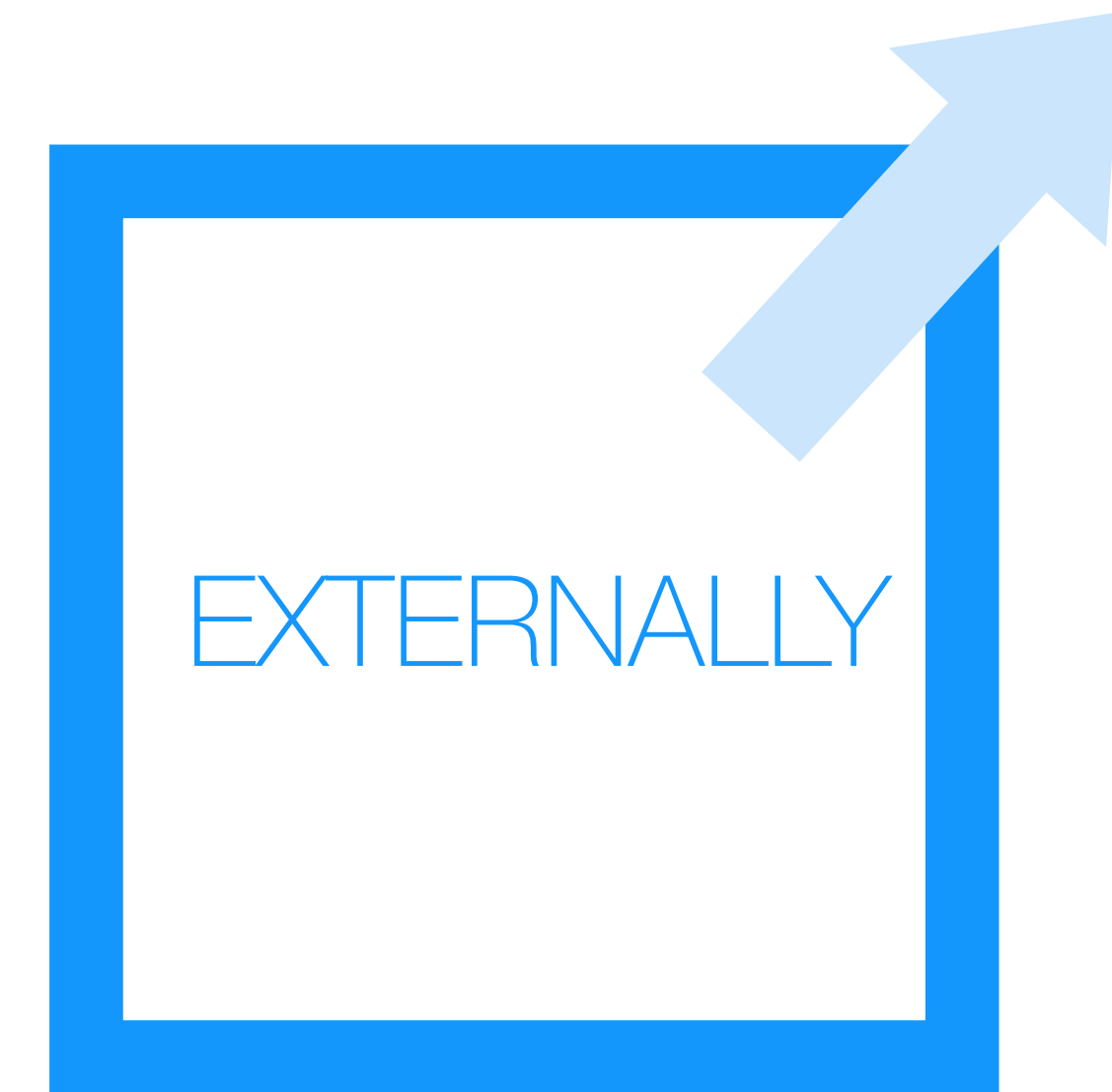
Agree on scope & outputs to avoid disappointments.

SO HOW DO YOU DO INNOVATION?

APPROACHES TO INNOVATION - INTERNAL OR EXTERNAL?



VS



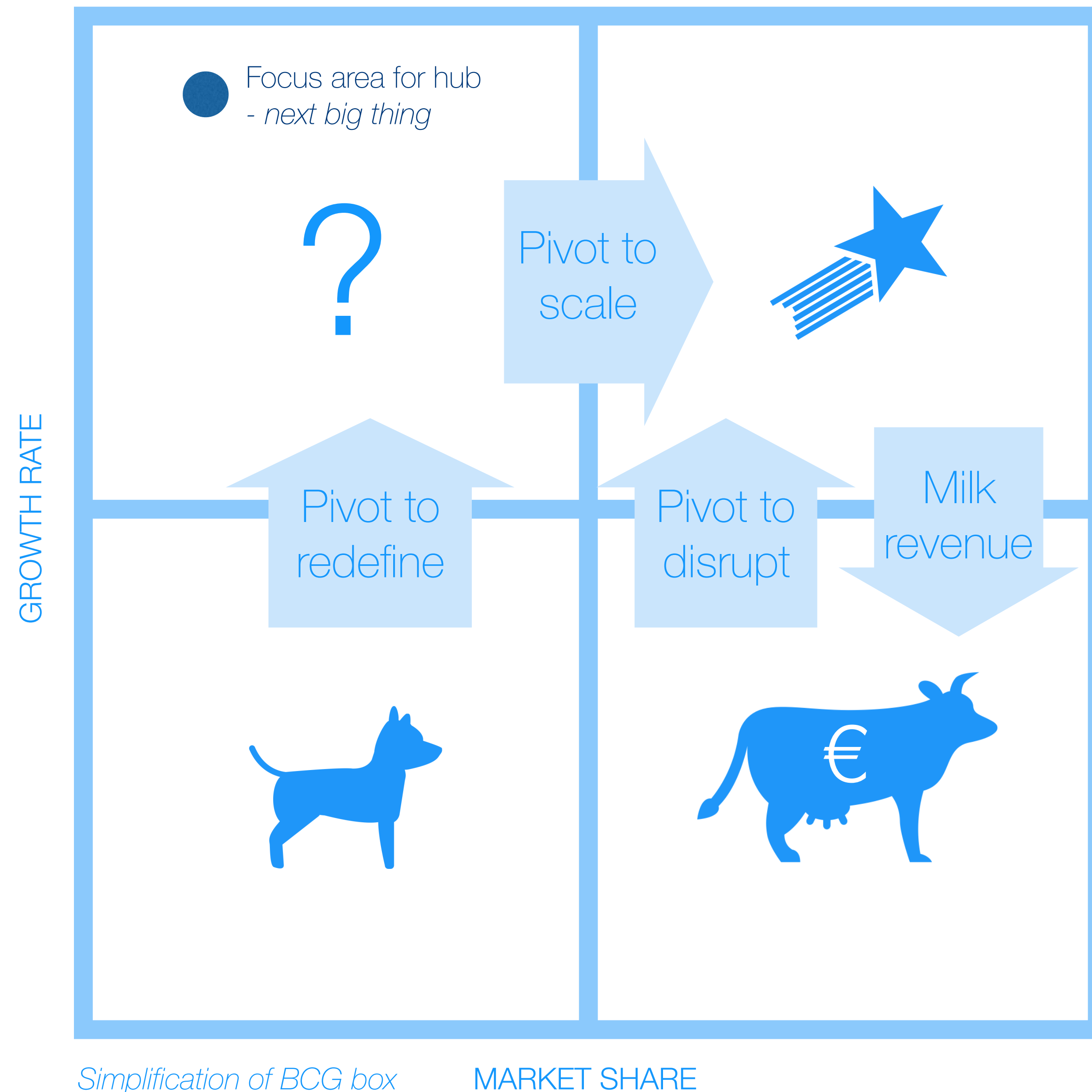
- ✓ Possible to leverage & extend internal domain knowledge
- ✓ Easier to find alignment between initiatives and company
- ✓ Better way to get innovation embedded into culture
- ✓ Develop competitive edge in-house

- ✓ Fastracking with an agency / consultancy / acquisition
- ✓ Get fresh outsider perspectives looking in

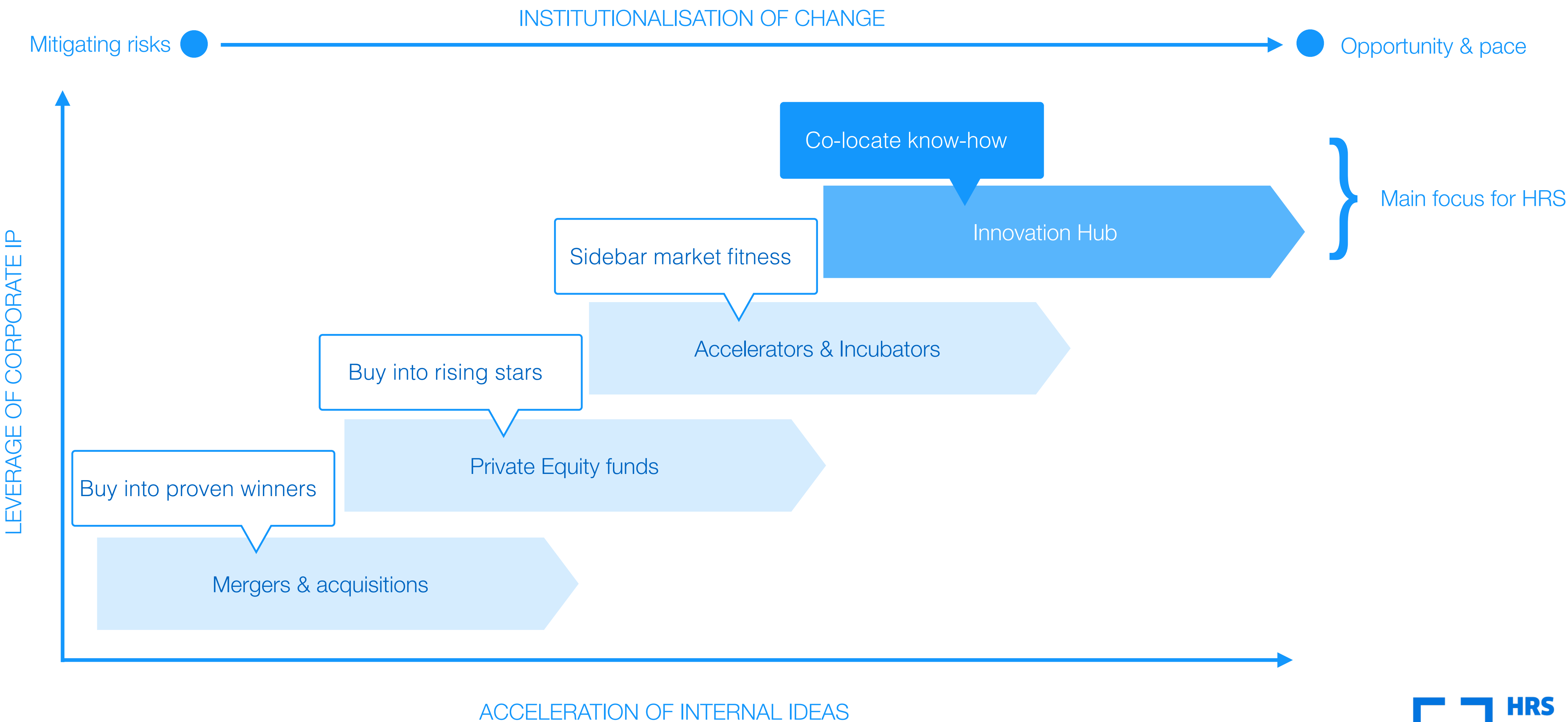
RECOMMENDED APPROACH

DIMENSIONS OF INNOVATION - WHERE TO INNOVATE?

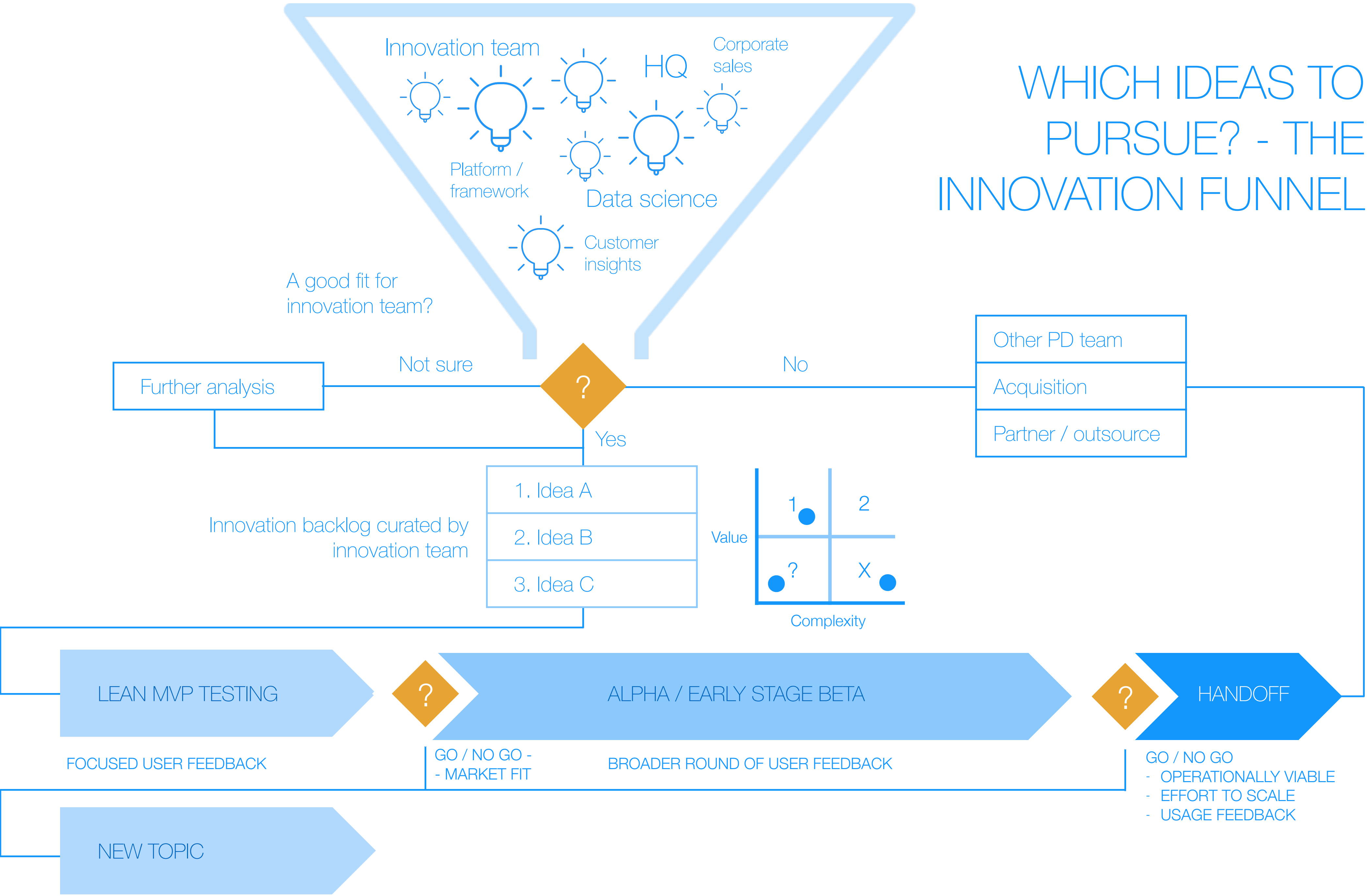
“If you’re trying to change a company, you’re either trying to **create a new product** (hopefully in a growing market) or you’re trying to innovate to **revitalise an existing product** with the addition of new features, markets, or services”



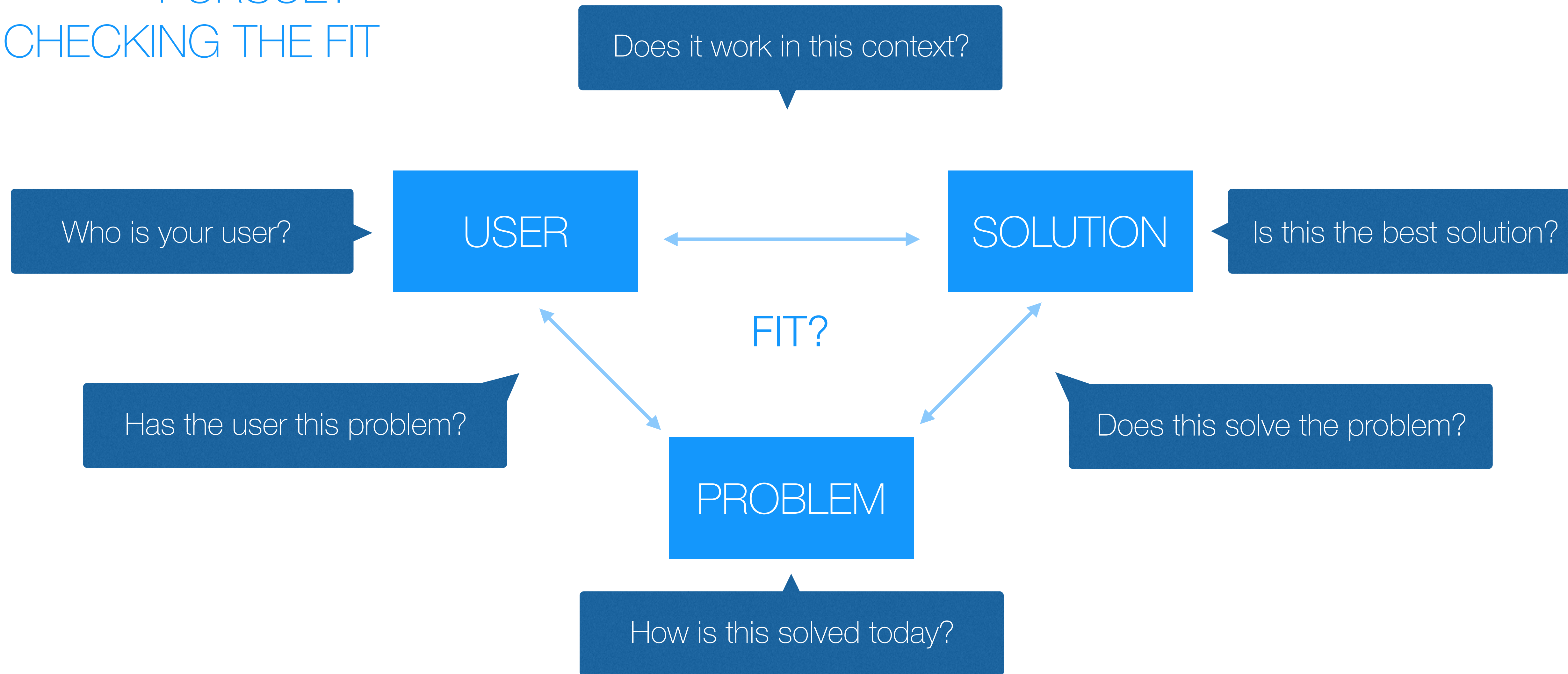
APPROACHES TO MAKING INNOVATION HAPPEN



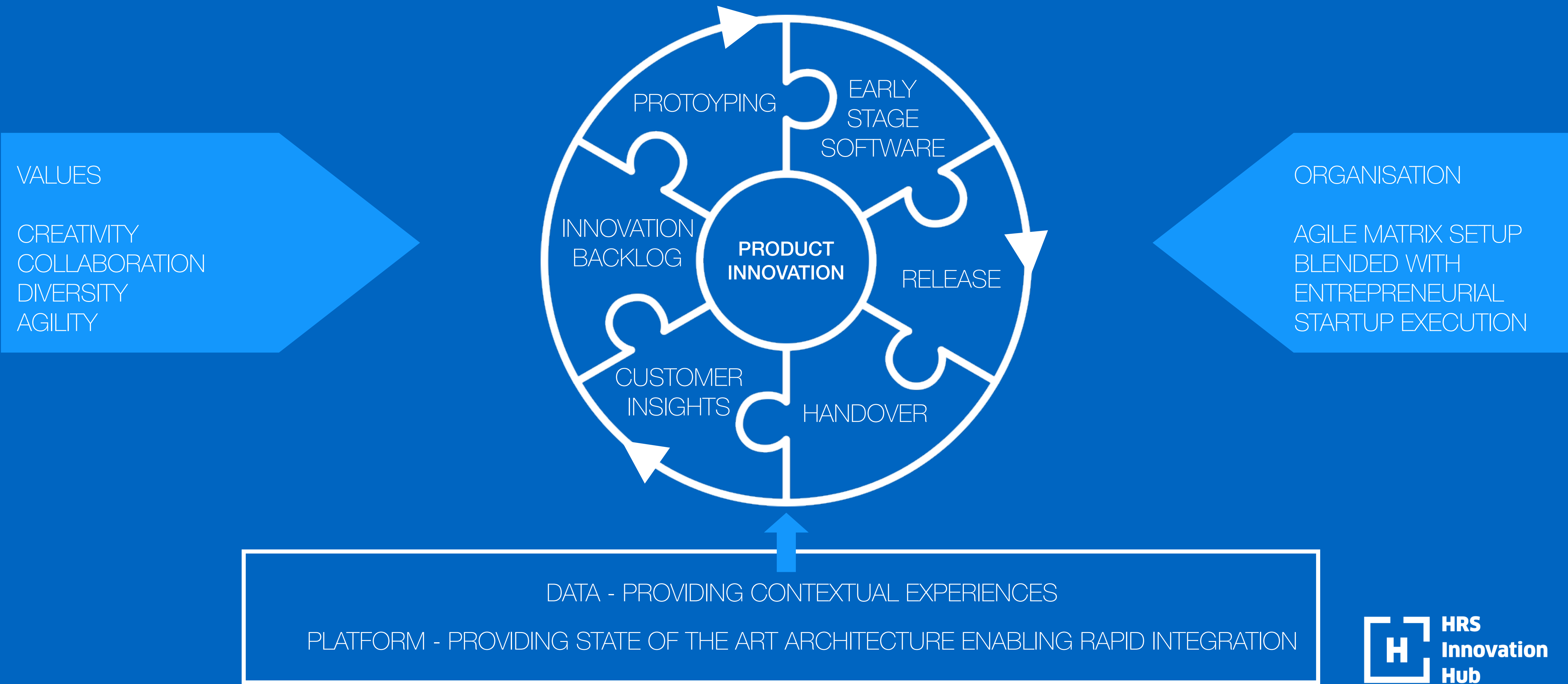
WHICH IDEAS TO PURSUE? - THE INNOVATION FUNNEL




WHICH IDEAS TO PURSUE? - CHECKING THE FIT



THE INNOVATION CYCLE - HOW IT FITS TOGETHER





Where do new ideas come from? The answer is simple: differences. Creativity comes from unlikely juxtapositions.

NICHOLAS NEGROPONTE

(HARD) LESSONS I HAVE LEARNT FROM
THE LAST 12 MONTHS IN THE HUB

CORPORATE INNOVATION - LESSONS LEARNT IN THE LAST 12 MONTHS...

1.

Innovation should (and can) be developed internally

Innovation is too important to a companies success to outsource

Easier to leverage internal domain knowledge

Closer proximity to company strategy & goals

Better way to change internal culture and open minds to new possibilities

CORPORATE INNOVATION - LESSONS LEARNT IN THE LAST 12 MONTHS...

2.

You need to find the balance between autonomy & alignment
Leadership needs to be open-minded and willing to take risks
It's a matter of give & take - ensure innovation portfolio mix
Use creative freedom wisely & respect those in the daily grind
It's OK to break the rules but you need to quantify results

CORPORATE INNOVATION - LESSONS LEARNT IN THE LAST 12 MONTHS...

3.

Mindset is everything

Eliminate fear

Encourage curiosity, reward learning

Look at the host business from an outsider looking in

Avoid the 'nay sayers'

Failure is OK

Pillage & plunder

Be pirates



CORPORATE INNOVATION - LESSONS LEARNT IN THE LAST 12 MONTHS...

4.

Build a team that can do the magic required to transform

Create a highly attractive innovation storyline

Go for diversity - the juxtaposition of different mindsets, a jazz band that can improvise together

Empower the team to have freedom to explore - coach confidence

Let developers decide on frameworks & tools that make sense

CORPORATE INNOVATION - LESSONS LEARNT IN THE LAST 12 MONTHS...

5.

Avoid bureaucracy & things that will slow you down

Decouple from processes & technologies that will slow you down

Protect the team from too much outside interference & negative vibes

Skip meetings where possible

Provide simple reporting, keep it consistent

CORPORATE INNOVATION - LESSONS LEARNT IN THE LAST 12 MONTHS...

The contribution and value of the team is more than shipping software products - the symbolic nature of innovation and hope it brings to the company is immeasurable.

Thanks, & hopefully time
for some questions...